

UTSAV FOUNDATION

Curriculum (2025-

2026)

LEVEL: - Prep Sr. 2nd

SUBJECT NAME - COMPUTER

BOOK' S NAME - "LEARN TO COMPUTE"

MARKS - THEORY - 80 | PRACTICALS - 20

Week 1: Introduction to Computers

- Topic 1: What is a Computer?
 - o Discuss the definition of a computer and its basic functions.
 - Explain different types of computers (e.g., desktop, laptop, tablet).
 - Activity: Show real examples of different types of computers and ask students to identify them.

Week 2: Computers in Different Places

- Topic 2: Computer As Various Places
 - Discuss the use of computers in various places (e.g., homes, schools, offices, hospitals).
 - Activity: Have students match computers with different locations where they are used.

Week 3: Man vs. Computer

• Topic 3: Man versus Computer

- Discuss how computers help humans with tasks and how they are different from people.
- o Activity: Role-play where students act as computers and perform tasks like calculating, typing, etc. Discuss how computers work fast and follow instructions.

Week 4: Understanding Computer Devices

• Topic 4: Computer Devices

- o Introduction to hardware (e.g., monitor, keyboard, mouse, speakers).
- Activity: Show images of devices and ask students to identify and name them.

Week 5: Exploring the Keyboard

• Topic 5: Keyboard - Its Keys

- Discuss the different keys on the keyboard (e.g., letters, numbers, space bar, enter key).
- Activity: Practice typing simple words on a real or virtual keyboard.

Week 6: Introduction to WordPad

• Topic 6: Typing in WordPad

- Teach students how to open WordPad, create a document, and type simple text.
- Activity: Ask students to type their names, favorite animals, or a short sentence in WordPad.

Week 7: Fun with Tux Paint

• Topic 7: Fun with Tux Paint

- Introduce Tux Paint as a drawing tool and explore its features (brushes, colors, stamps, etc.).
- Activity: Have students draw their favorite animals or objects using Tux Paint.

Week 8: Exploring Paint Program

• Topic 8: Paint - Introduction

- o Introduce the basic tools in MS Paint (e.g., pencil, brush, eraser, fill tool).
- Activity: Students create a simple drawing (e.g., house, tree, or animal) using Paint.

Additional Notes:

• Assessment:

- Week 4, Week 6, and Week 7 will include simple practical assessments where students demonstrate what they've learned (e.g., typing on WordPad, drawing in Tux Paint).
- o Throughout the curriculum, students will also be encouraged to complete worksheets related to the topics covered.

• Homework:

- o Encourage students to practice typing on WordPad at home.
- Ask students to draw something on Tux Paint or Paint and share it in the next class.